

Do you speak .. Integration of other scripting languages than JSP

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Advantages & Motivation / Why the heck?

- Integration of existing work easier
- Shorter turnaround time
- Change & add classes / scripts without application restart
- Bring in non Java developers
- More fun :)



It may have disadvantages too :)

Types of integration / How the heck ?

- Writing scripts to create content (like JSPs)
- Writing other things like e.g. scheduled tasks
- Stuff I haven't (yet) thought about (which could include DSLs, validation rules, widget default / select values)

How to approach this stuff... (we need a plan)

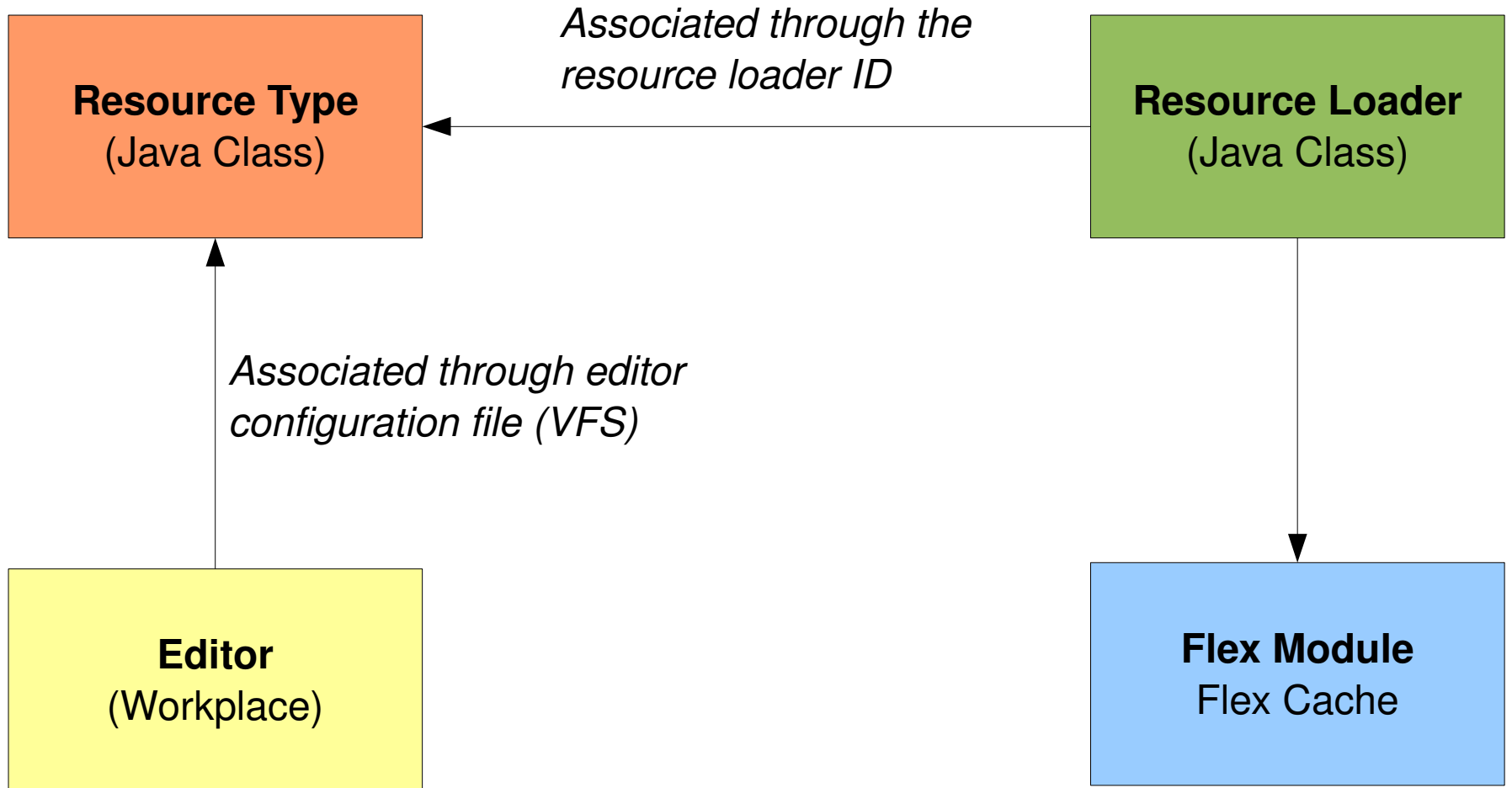
- Pick a language
- Choose how to invoke
 - Servlet dispatch (JSP like)
 - Direct execution
- Implement resource type
- Implement resource loader



Architectural Overview: OpenCms Resource Types & Loaders

Used for writing and reading the resource

Used for displaying and exporting the resource



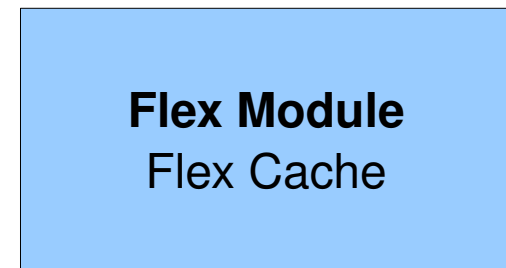
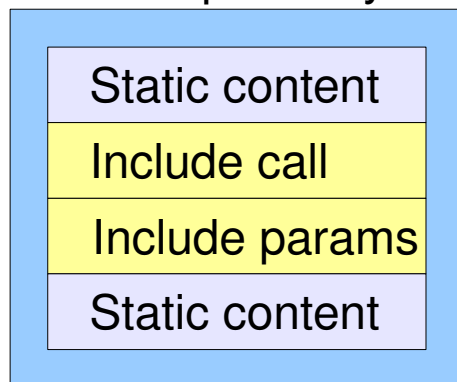
:-)

Used for caching and dispatching to JSPs (Servlets)

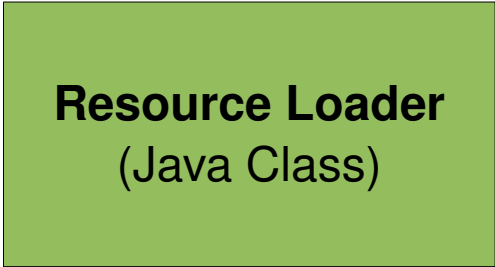
The Flex Module

- Consists of wrappers for the Servlet classes (Request , Response, RequestDispatcher) to save generated output & VFS awareness
- A controller which is attached as request attribute to pass through the CmsObject (this is where the context is stored)
- Output is stored in a special Entry-Class
- Include calls are stored special so that you can mix static and dynamic cached content:

An example entry:



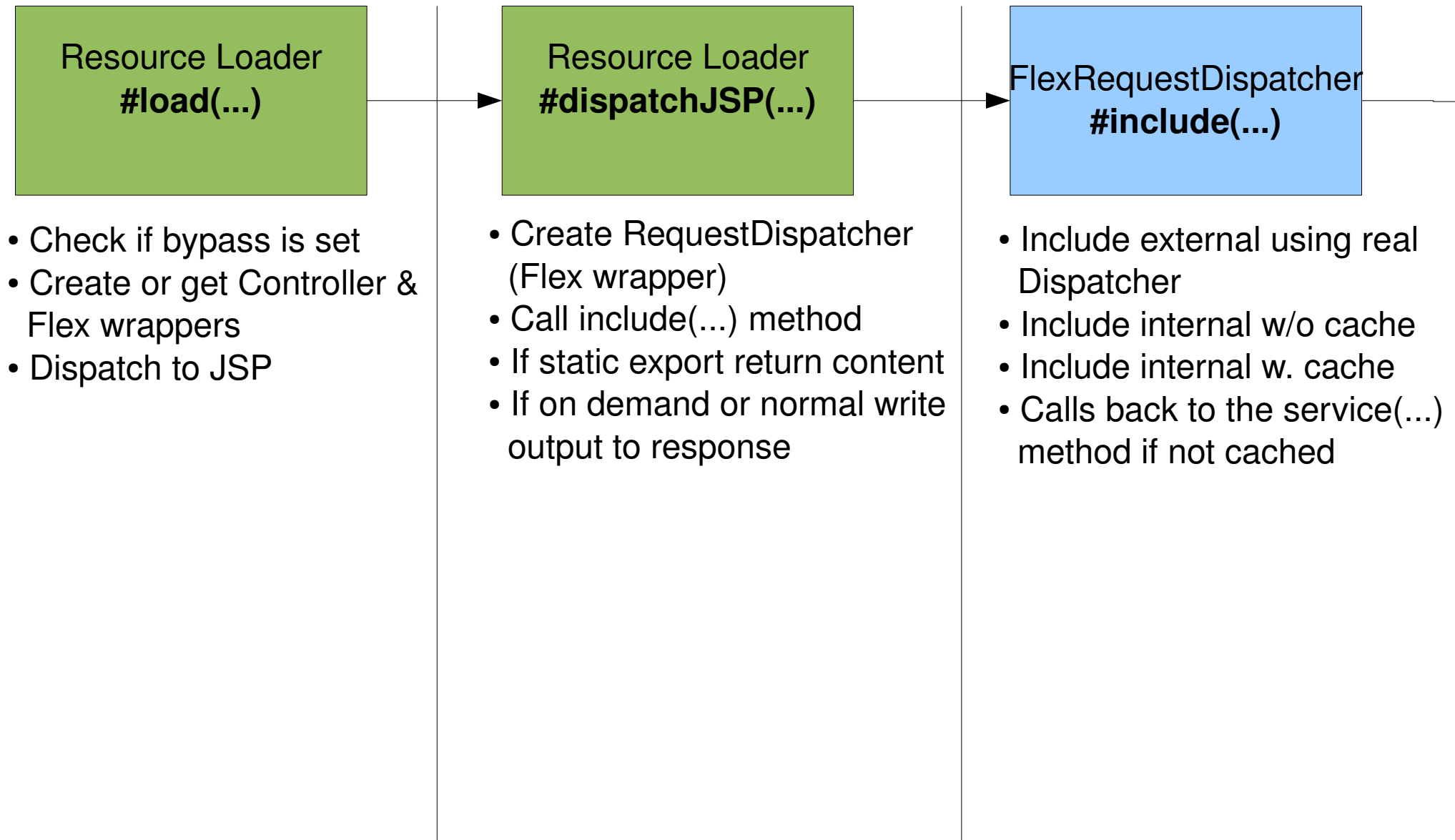
The Resource Loader (I_CmsResourceLoader)



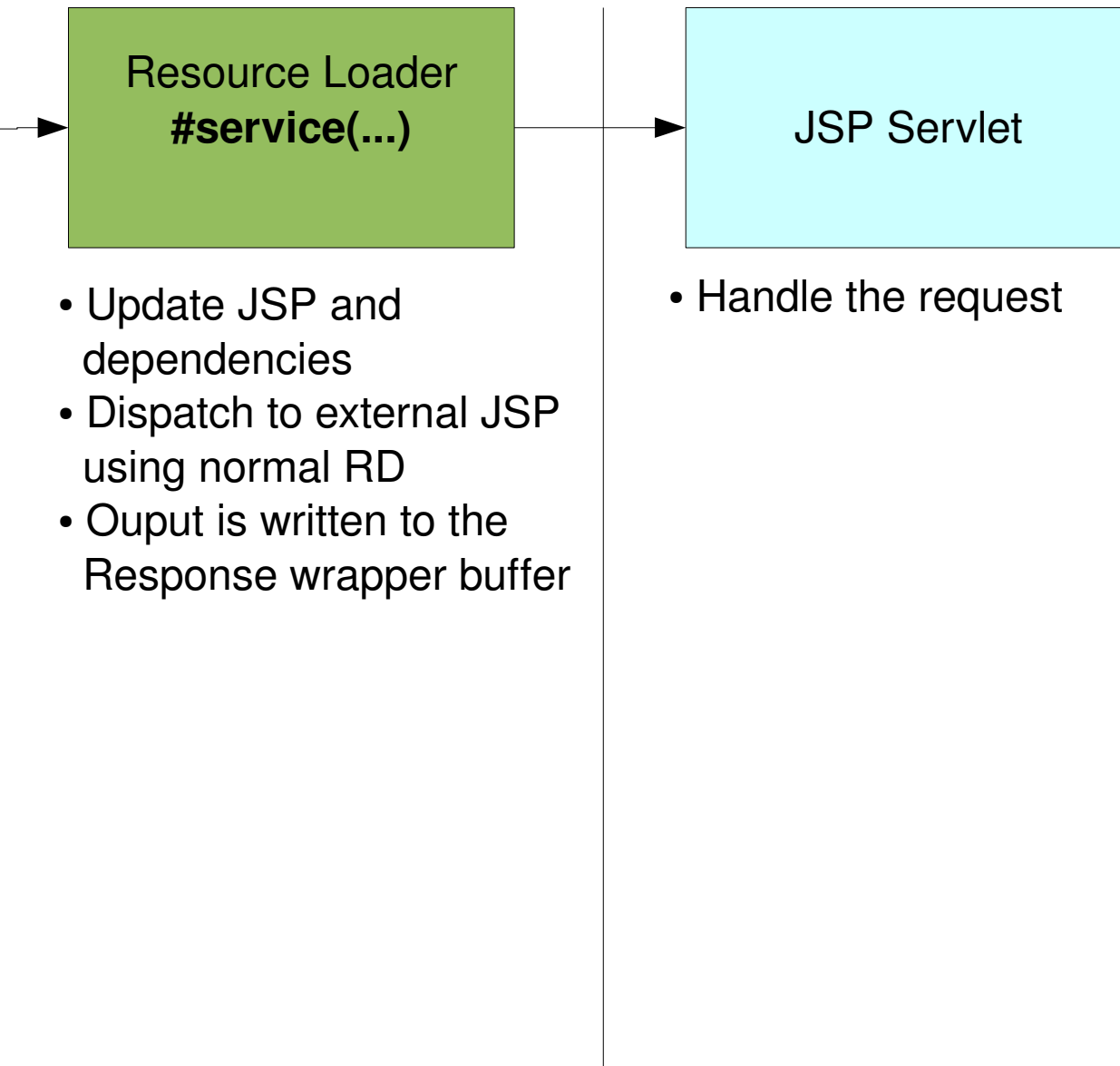
Resource Loader
(Java Class)

- byte[] **dump**(cms, resource, elem, locale, req, res)
- byte[] **export**(cms, resource, req, res)
- void **load**(cms,resource,req,res)
- void **service**(cms,resource,req,res)
- .. methods to indicate if usable for export etc. ...

Request Flow of a JSP (1/2)



Request Flow of a JSP (2/2)



Needed pieces for content generation (dispatch invocation)

- Most of the process is generic
- If repository used the **repository and the file suffix differs**
 - We have to ensure that the repository can be purged
- **Dependency / include management** depends on the used language
 - We have to ensure that includes / dependencies are updated correctly
- **Path translation** is dependant on the integrated language
- The **invoked Servlet differs**

Needed pieces for content generation (dispatch invocation)

CmsScriptResourceType

Represents a script file
Subclasses associate custom loader

CmsScriptLoader

Performs generic loading
Subclasses provide suffix and ensure dependencies / RFS copies, CRE stuff

CmsModuleAction

Listens to OpenCms Events
Loops through loaders and urges them to purge repository

CmsScriptingUtil

Generally useful methods
Path computations, file checking, etc.

PHP Integration: An example – What does it look like

```
<%@ taglib prefix="cms" uri="http://www.opencms.org/taglib/cms" %>
```

```
<cms:include property="template" element="head"/>
```

```
<cms:include file="productSearch.php" />
```

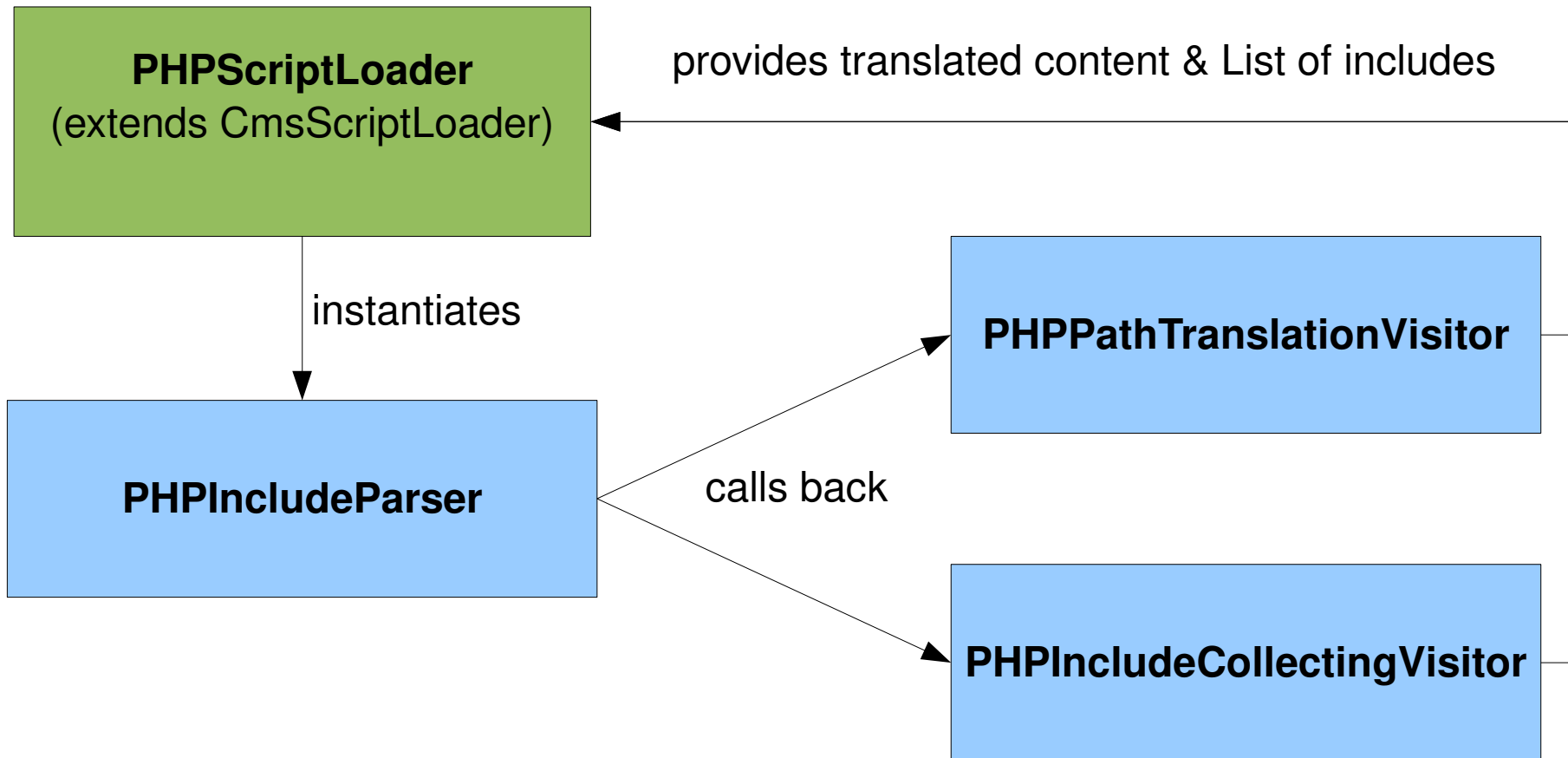
```
<cms:include property="template" element="foot"/>
```

You now get navigation, templating and caching from OpenCms ... you can even manage your PHP application via OpenCms

PHP Integration: An example - overview

- Integration follows the dispatched invocation model
- PHP scripts are stored in a separate RFS repository („WEB-INF/php“)
- PHP is executed by a Servlet (Quercus – it's beta but pretty(!) useable)
- PHP uses functions like „include(...)“ and „require(...)“ for inclusion
- Not (yet) usable for replacing JSP Templates – not sure if desirable

PHP Integration: An example – loading & dependencies



Process is recursive (as in JSP integration) to catch transitive includes (includes of includes of includes of includes of includes ... :))

PHP Integration: An example – deployment

- Import PHP and Scripting module (brings in resource type)

- Register ResourceLoader in *config/opencms-vfs.xml*

```
<resourceloaders>
```

```
...
```

```
<loader class="net.sf.ocmscript.php.CmsPHPScriptLoader" />
```

```
</resourceloaders>
```

- Assign editor */system/workplace/editors/simple/editor_configuration.xml*

```
<editor>
```

```
<resourcetypes>
```

```
<type>
```

```
<name>php</name>
```

```
<ranking>0</ranking>
```

```
<mapto>php</mapto>
```

```
</type>
```

```
</resourcetypes>...
```

**If you ever need to integrate
a custom resource type + editor:
These are the hooks!**

Further examples: Scheduled jobs with Groovy

- A GroovyVFSExecutor is used to execute a script in the VFS
- The CmsObject and the parameters are bound to the script
- Just create a script file in the VFS

```
import org.opencms.main.*
```

```
sessionManager = OpenCms.getSessionManager()  
sessionManager.sendBroadcast(cms,params['message'])
```


New Integrations: Steps to perform

- **Write a custom loader (for content generation)**
 - Think of include / dependency management
 - Create a Servlet for executing the script
- **Write a custom resource type (for content generation)**
 - Think of preparsing the code on read / write operations
 - Associate it with an editor
- **Think of script execution and variable binding**
 - Which variables should be available to the scripts, what to use the scripts for anyway
- **Create a module containing your classes**

New Integrations: Pitfalls

- **Dispatched Servlet does commit the response**
 - For example calls `#flushBuffer()`
 - Override `#isAlwaysCommitted()` in your loader
- **Dispatched Servlet does not throw a `ServletException` on error**
 - Rewrite or wrap the Servlet. The OpenCms error handling mechanism has to be invoked to display error screens
- **Most OpenCms Libraries do need a `JSP PageContext`**
 - Create a `PageContext` in the executing Servlet if you want to e.g. use the `CmsJspActionElement` class in your scripts (not done for PHP)

Status & future outlook

- **PHP & Groovy integrations are useable but need some testing**
- **Refine current integrations**
- **Integrate with core if needed**
- **Think of new ways to use scripts in OpenCms**
- **Develop in the open**

That's it :) - Thanks very much

Visit <https://sourceforge.net/projects/ocmscripting/> for source code